AGENT 3-BUILDER

Welcome to Agent X v3

Welcome to 2025....

The year of the AI Agent

On November 30th 2023, we launched **Agent X v1** (in AI terms, that's a lifetime ago!)

Since then, we've watched the `Al Agent` movement gather steam.

Now, we can confidently say - 2025 is the year of the AI Agent!

How so? Because we're making it happen with v3!

And if you're a founding member, you get access to v3 today.

Now, v3 is being released in v3.00 `beta` form.

That means it's rough around the edges.

As 2025 progresses, new AI models will come online, improving the builder - and we will of course continue to add new features.

But, for now, know that you may come across the occasional bug.

What Is The Agent X Builder

The Agent Builder creates entirely new AI Agents from scratch - from a simple text prompt.

Just enter a rough text prompt, and the agent will build out a sequence of skills, actions and steps to accomplish your hazy goal – it's insane!



What Agent Shall We Build?

I want to build out a task that makes funny birthday cards for any niche. I would simply input a 5-200 word description of my niche audience or topic, and the final output would be a collection of completed images (in jpeg/png), with funny text and image. A single birthday card image x3-5 of them. I think we could generate the image with any of our AI generators, eg Dalle, and provided we prompt something that looks hard drawn the end result would be good. These AIs can all do a simple image like a birthday card which just has one line of text and an image. But what we really want to spend time on is the writing of the puns for the card. These should be funny and relevant to the niche/topic in question. A clever LLM should write these puns. We would therefore want a series of prompts which research the topic in

v3 is powerful. View the walkthrough video first.

1

It's the only "agent builder" of its kind - and took us over 15 months to build.

But there are some caveats to using this early version of v3, which we will come onto in a second...

Difference With Agent X v1

Since 2005 I've been trying to streamline the way that I make money:

From hiring freelancers to using software... from building software to using AI tools like Chat-GPT – I pretty much tried it all!

And then.. I discovered AI Agents.

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Version 1 of Agent X took my most profitable business processes/actions/workflows and turned them into simple text fields.

The user - you - just enter a few bits of info into a text field, something like this to create a sales page...

器 HEY, AGENT, I WANT TO	Build FULL Sales Page - Step 1 *PRO*	× ~
for Product name		
Now provide the Als with extra info as requested below:		
Product Information (headlines + product info)		
Buy link (add this later with big find replace)		
RUN	AGENT	

...and would get back a complete sales page (just check the blocks you want to include):

OPE	NER1				OPE	NER2				OPE	NER3				OPE	NER 4			
TEL MA	IL AI TO B KKE HIM S VOICE & FINAL	P Zero Cr Nov 302+ Zero G SULL APP P 3-46 A AT TOOL M AT Cooses Th	bode the finance Len Nou. S IN 1 C.H. ER WEELS I LA 2002 AT BLAC ACCES AT B	ACT THAT K Using 5 And the second of the second of the	A LOT PEOP DOM NOR BUT STATE	1960* For Norma EAK & CR ARN <u>\$19k</u> CODE	EATE 100 PER WE + RESEL	And A backwards L A A A App C	το Του. 3 Πιατιας 3 Διατιας 3 Διατια	MA	е ке \$19,34	Zero (B Per V Codini Mitone Can But		A ZERO	E B For Constant Cons	esca	PE THE ORDINA LIMITED F INESS, ID THOR VOLCE		
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11	12	🗆 13	□ 14	□ 15	🗆 11	□ 12	🗆 13	🗆 14	la 15	🗆 11	□ 12	🗆 13	🗆 14	□ 15	11	□ 12	🗆 13	□ 14	la 15
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21	22	□ 23	□ 24	25	21	□ 22	□ 23	□ 24	25	21	□ 22	□ 23	□ 24	□ 25	21	□ 22	23	24	25
□ 26	27	□ 28	D 29	□ 30	□ 26	27	28	29	30	□ 26	27	28	29	30	□ 26	27	28	29	30

This was incredible! But there was one problem:

It still only automated a *tiny fraction* of all the possible workflows/systems/sequences out there.

Maybe you have your own personal sequence you want to run?

Maybe you want to crawl a website, do specific tasks? Automate a particular sequence? Maybe there's some marketing job you do every day, and you want to automate it with your own workflow?

With v1/2 of Agent X this was never possible.

Now.. you can do it!

*v2 of Agent X added chatbots to the mix, but we will ignore v2 for the purposes of this breakdown of v2.

Difference With Other Agent Tools

As a `normal person` you might not know this, but...

In 2025 there are many tools to build AI Agents.

Unfortunately they start off like super complex...

Then require you to enter some crazy code...

And yes, you need to manually program each `node` in the chain, tweak each action - and of course work out the `logic` in your head before you even get started.

UGH!

Who has the time, the energy - the RAW COGNITION! - for that??

That's why we built the Agent X v3 Builder.

It lets anyone create their own AI Agents - with complicated sequences and workflows, and actioning complex tasks - with just a simple text prompt.

How Agent X Builder Works - Skills

Now Agent X Builder is in `beta`. It's still rough around the edges. But we've made it simple to use.

BUT... there's one thing you DO need to be aware of - and that's the skills the agents currently have available.

See, the way the Agents build out is by chaining these skills together in a sequence (in fact, Agent X likes to separate and parse into SubAgents, each of which accomplishes a micro-task to be passed to the next agent).

For your reference, here's a rough breakdown of the current SKILLS the Agent has access to:

LLMs -



Images:



Web Research & Crawlers:



Video:



Audio:



Pay attention to this because: the Agent can only do things that utilise these skills!

OUTPUT: 1-10

MP3 stems,

sorted by

loudness

INPUT

URL

NEEDED: MP3

Now, in truth, these skills are incredibly wide-ranging. But, in practice, thinking beforehand of how these skills can be chained to do what you want is KEY when building out v3 agents.

In fact, a good initial prompt will actually reference the available agents...

I want to extract the latest samples from the website tracklib and grab samples from the most recent 5 songs, based on a rough description of the samples I want. User will enter a brief description (the only input) and the agent visits tracklib and then grabs my samples. To do this we will need to crawl https://www.tracklib.com/music/new-arrivals and extract, say, the latest list of 20 songs, then an LLM will filter them based on my description and find the 5 best matches on youtube, download them and chop them up into samples. we then extract (say) 16 beats worth of audio - beginning from start of the song. We will need to analyse beatpoints and tempo, and then chop the sampes this will then give us 5x song audio files to chop. then we could cut out samples from those points. Finally it will return the audio samples chopped up in zip

...and use that as a starting point for the agent to execute.

Very Early Beta - Will Change Regularly

Another point about v3:

We are in VERY early beta.

With respect, it's absurd that we as a tiny company can bring this to you.

It's insane that mega-corps like Microsoft and Google can theorize about Agents like ours.

And yet here we are, building real agents - and letting our legacy users build them out.

We want to give you the best agents possible.

But also, understand: these agents are early to the game.

They will change and evolve, as we improve the (complex) backend prompts and steps, and as new models come online.

We are also likely to change our price plans to protect our R&D budget.

But know that we always put our FOUNDER members first.

Using Builder - Required - OpenRouter

OK, now let's get down to brass tacks.

Important- you will need an OpenRouter account to use the v3 Agent Builder.

In practice - as always when we launch a new model - we will eat most of the costs on your behalf.

But also, be aware that you will pay some costs.

And these costs may change - and increase - as we update v3.

Either way, to use Agent X v3 on Day Zero, you will need to add your OpenRouter API key.

To do so, head to Openrouter.ai and create an account, add some credits - \$5-20 to get you in the game - then head over to the API key page and generate a key:

Models	Chat	Ran	kings	Doc	s マ ☆	9
					Credits	
	25 mc	dels	Reset I	ilters	Keys	
	·				Activity	
					Create Key	
ss all models from Ope	nRouter	ì				

For additional security you can set a max spend limit...

Create a Key	×
Name i	
agentx3	
Credit limit (optional) 🛈	
10	
	Create

Then, hit save and grab your key then paste it into the Agent X Settings page:

Create a Key Your new key:	
sk-or-v1-6f8e864eb74c02589f9263b3379b178e1f	
Settings	
Type your Open AI API key here	
Type your Openrouter API key here (optional)	
Type your ElevenLabs token here (optional)	
	SAVE

Now your OpenRouter API key is live and you can start to use v3 - the AGENT BUILDER!

OK, now let's get started by going here:

https://ubub.com/builder

(you will want to bookmark this page, as we might not directly link to it for a while, as we gradually test and improve the Agent Builder).

How To Use The Agent, Enter Text Prompt & Proceed

The basic idea of the Agent X Builder is you begin by entering a text prompt - which describes your agent.

Here are some examples of real prompts I've used...

1)

I want to build an AI agent that lets me generate articles about best selling, high priced Amazon best sellers on any given day, First,y user will enter an Amazon.com product category - eg video games - and the agent will find the relevant best seller page, extract all the current best selling products on the page and select the one with the highest price (which therefore pays the highest commission). Next it will research YouTube and Google and find the top reviews about this product, and then use both of those researched contents to write a review of its own. Next, it will search for images of the product (using image search) and select 1-3 relevant images to embed in the article. Then, finally it will generate a final HTML article with the images embedded.

2)

I want to build an AI agent that generates avatar talking head videos. User will enter two inputs /variables to begin - a rough description of what the video should be about, and second - the type of avatar image I want (eg woman wearing christmas hat in department store). Then the agent will make the script, voice over, image and then video. Here's how I am thinking the subagents will work - first it will write a script for me (approx. 100-300 words). Secondly, it will turn that script into a voice over audio. Next, it will generate an image of my AI avatar (which should be topical and related to the theme of my video). Finally it will take this custom ai avatar image and the voice over file and generate the talking head video in question, and return the mp4 as the final output. In this way I can create custom AI avatar talking head videos on any topic, and with the avatar image themed to the topic.

3)

I want to record a video on a "how to" topic and turn it into an article, with text and images. For example, I will record a video about "how to make software mockups with GIMP" and then want it turned into a HTML article. My video is likely to be very rough, but I want the final article to be polished and instantly publishable. I want this to be a very media-rich article with lots and lots of screenshots, so the idea is that in the video I will explain what I am doing (eg "the first thing we do is open GIMP and click on new image and choose an image size of 1000x1000"), and then we will want to extract the transcription from the video. Then we review this transcription/timestamps and decide on the core steps of the how to task (eg step 1 - download GIMP.. step 2 - create a new image), and then we look at the timestamps mentioned and extract images at those specific timestamps (so if I say "let me open the image now" at 23.39 then we would extract an image frame from the video at that point). Then we will use my transcription file to set specific timings. My software works best when it has a fixed number of actions to take, so I suggest we (fairly abitrarily) go with six steps. This means we will want six images embedded, and six steps written in the article. It will mean that an LLM will need to review the transcription and decide which are the six steps (if the video narrator does not explicitly list six steps, or even does more or fewer).

4)

I want to extract the latest samples from the website tracklib and grab samples from the most recent 5 songs, based on a rough description of the samples I want. User will enter a brief description (the only input) and the agent visits tracklib and then grabs my samples. To do this we will need to crawl https://www.tracklib.com/music/new-arrivals and extract, say, the latest list of 20 songs, then an LLM will filter them based on my description and find the 5 best matches on youtube, download them and chop them up into samples. we then extract (say) 16 beats worth of audio - beginning from start of the song. We will need to analyse beatpoints and tempo, and then chop the sampes. this will then give us 5x song audio files to chop. then we could cut out samples from those points. Finally it will return the audio samples chopped up in zip files. If there are too many steps here, resulting in too many files/silos/subagents then we can chop fewer samples. I will let you decide, but please be decisive in your plan.

5)

I want to build out a task that makes funny birthday cards for any niche. I would simply input a 5-200 word description of my niche audience or topic, and the final output would be a collection of completed images (in jpeg/png), with funny text and image. A single birthday card image x3-5 of them. I think we could generate the image with any of our AI generators, eg Dalle, and provided we prompt something that looks hard drawn the end result would be good. These Als can all do a simple image like a birthday card which just has one line of text and an image. But what we really want to spend time on is the writing of the puns for the card. These should be funny and relevant to the niche/topic in question. A clever LLM should write these puns. We would therefore want a series of prompts which research the topic in question, looks for possible words and phrases that are relevant to the niche, and then generates a list of slogans for that niche. Then it's just a case of passing the text and images to an image generator, that is good with text, with a good prompt. Before we start the whole process, we should probably search Google images (for "{niche topic} birthday cards") and see what current top-selling images in the niche look like, and then from there we can begin to grab

some relevant birthday cards, brainstorm our own card ideas, and then turn the best ones into final images.

...So you enter a prompt like one of these, and then you can tweak and finetune the process - from step 1 to step 4 - to generate the final output of agents/skills/tasks, ie. the workflow that accomplishes your overall plan.

Note: you should iterate over each slowly and deliberatively. Not only do you have a limited number of sequences you can run per day, but the deeper you get into an agent (step 1 > step 2 > etc), the harder it is to go back and make changes to it!

Reflect deeply on your INITIAL prompt, especially when it comes to the available skills the agent has, and write an initial Step 1 prompt that you are certain your agent can do.

As We Progress Through 2025, Agent Will Change

The truth is, version 3 is absurdly early.

We are sooooooo far ahead of even Tech Elite (Google, Microsoft, OpenAI).

But... we wanted to get this out to you early, for max 2025 profits!

More importantly, we are already working on versions 4/5/6!

And, in such a fast changing space, it makes sense to test quickly.

Step 1 - What To Enter

OK, so now let's get to using v3.

One thing to be aware of here is that your INITIAL prompt is VITAL when it comes to building agents.

NAIL YOUR SEED STEP 1 PROMPT: AND YOU CAN JUST CLICK `NEXT` AND MAKE NO CHANGES. BUT GET THIS WRONG, AND YOU WILL BE FIXING COMPLEX LOGIC SEQUENCES FOR HOURS. That's why we suggest you spend some time on your initial prompt.

In particular, look at the available SKILLS the agent has, and use that as your starting point

See above for all these available skills, broken down into 5 categories – LLM, Crawler, Image, Video & Audio!

Reflect on these skills.

Go offline for a weekend. Reflect more.

Seriously - internalise these individual skills so you can start to chain them togehter in your minds' eye.

Then turn them into an initial seed prompt like the above examples...

And hit the `>` button.. Then check back in 20 minutes to see your AI Agent brew!

Step 2 - What This Page Means

Building an AI Agent from scratch is... slow.

From the `step 1` button to `step 2` loading might take an hour!

But eventually you will see the next stage in the process.

This page will present you with lots of potential data.

Firstly, though let's focus in on the CORE TWO SECTIONS OF THIS PAGE:

1 This lists the final output of your ENTIRE AGENT. Don't like it? Tweak it here. Really don't like it? Consider creating an entirely new sequence from scratch

沿 SubAgents & Components 🚹	-ෆු්- Questions & Research Ideas	Suggested Templates
SEQUENCE 1. Subagent 1 (#226) \rightarrow returns up to 20 latest 2. Subagent 2 (#223) \rightarrow filters down to 5 or few 3. Subagent 3 (#224, #193) \rightarrow for each filtered 4. Subagent 4 (#180, #219) \rightarrow detect tempo/be 5. Subagent 5 \rightarrow return snippet URLs for user SCRAPERAGENT • Purpose: Crawl Tracklib's "New Arrivals" page • Skill Used:	arrivals (title, artist, link). ver that match user description. track, find a YouTube link and download the M eat info, chop out a 16-beat snippet for each MF to package as a final ZIP externally. e and extract up to 20 song metadata items (title	P3. ² 3. e, artist, link).
 #226 (Extract Structured Data From 1x URL INPUT: URL: https://www.tracklib.com/music/new-a Instruction: "Extract song title, artist, tracklib OUTPUT: A structured list of up to 20 items, each with SUBAGENT FINAL OUTPUT: [latest-track-methods] 	.) rrivals url for up to 20 new arrivals." {title, artist, tracklib_url} etadata]	

2 SubAgent breakdown. OK, so this is the ONE time you need to really focus. Look at how the Agent is suggesting you break down this task and run it. Are you happy with it? If so, execute on it now. If not, spend some time tweaking it. Reflect on the logic. I might do a video breakdown JUST ABOUT THIS ONE SECTION. That's how key it is to everything that comes after

Diagram Of Entire Task (All SubAgents)	Expand Diagram 🗹
User Description Input Subagent 1: Song Retrieval 8 Track Metadata Subagent 2: Filtering 5 Selected Tracks Subagent 3: Audio Download	

3 These other sections are advisory - bonus sections you can ignore if you want. None of these other sections will be passed to the Agent for future steps! ONLY the final output and Subagent Breakdown will be used in ALL future steps!

So... reflect on those sections deeply, and consider what you enter before you hit save and pass those saved text areas to the next step.

Step 3 - What To Enter

The next step takes your initial broad overview and breaks it down into `SubComponents` - a maximum of SIX agents, each of which accomplishes a specific task.

Each agent can break down further into `silos` (for example, if a task repeats and visits 3x websites, there might be 3x silos). But you should always try to keep each agent as simple as possible (and limit its silos).

On this page...

Ê	Agent 1	🛱 Agent 2	Agent 3	Agent 4	Agent 5	Agent 6
Let m	ne break down the	e SCRIPTWRITER A	GENT flow based on yo	our guidelines:		
A) SL A spe optim	JBAGENT SUMM ecialized script-wr iized for talking h	/ARY: riting agent that conve ead videos.	erts a user's topic/themo	e into a polished, well-	structured 100-300 word	d voiceover script
B) FII	NAL TASK OUTP					
A sing prope	gle text file container punctuation for	ning a 100-300 word natural speech patte	script, formatted specifing indicate	rically for voiceover rec ors.	ording, with clear parag	graph breaks,

... I like to scroll down and look at the flow graph of the agents...



And based on this decide how complex a particular sub agent might be.



If I see lots of very complex flows (especially ones that loop back around)...

...then I will often hit back and simplify the agent and rerun the step 2 process.

Only IF I see a nice simple flow...

Diagram Of Entire Task (All SubAgents)	Expand Diagram 🗹
User Input: Topic Description & Avatar Description	
ScriptScribe: Generate Script	
VocalBuilder: Create Voiceover AvatarVision: Generate Avatar Image	
VideoSync: Create Talking Head Video Final Output: MP4 Video File	

...for all SubAgent sequences combined, do I move onto the next step.

Step 4 - What To Enter

The final step will display the JSON feed of the RAW SUBAGENT OUTPUT.

Don't know what this means? Ask ChatGPT (yeah, literally copy-paste the feed into GPT, give it a bit of context, and ask it what the heck is going on):



At this point, if your JSON sucks, you're in a bad place.

A genius working with a bad STEP 4 can't fix errors an idiot made on STEP 1.

But an idiot working with a good STEP 4 with a prompt a genius made on STEP 1 can make it all work perfectly!

So click proceed and let's see what happens.

Now your task is saved to the MY AGENTS page.

What Happens Next

Now wait a few minutes.

Your task will appear on the MY AGENTS page where it can be run - forever!

Troubleshooting Bugs

Come across any bugs? Hit me up at support@getagentx.com with the subject `v3 - {description of your bug}!

Future Versions Of Agent X

This is just the beginning!

For future versions of Agent X, keep lurking!

V4 is up next.

For now.. Give feedback!

Cheers

Chris X Agent X 3.0 – December 28th, 2024.